

# Numerical Optimal Control with DAEs

## Lecture 12: Optimal Control with DAEs

Sébastien Gros

AWESCO PhD course

## Objectives of the lecture

- Basic Optimal Control Problems with DAEs
- Transcription of DAE-based OCPs into NLPs
- A first view at LICQ issues in Optimal Control with DAEs
- (Constraints drift in Optimal Control with DAEs)

# Outline

- 1 Formulating OCPs with DAEs
- 2 Direct Multiple-Shooting for DAE-constrained OCPs
- 3 Direct Collocation - Refresher
- 4 Direct Collocation for DAE
- 5 Point-to-point motion with Index-reduced DAEs
- 6 Handling drift in direct optimal control

## Preliminary remarks

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### Semi-explicit DAE-constrained OCP

$$\begin{aligned} \min_{\mathbf{x}(\cdot), \mathbf{z}(\cdot), \mathbf{u}(\cdot)} \quad & \phi(\mathbf{x}(\cdot), \mathbf{z}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) \\ & 0 = \mathbf{G}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) \\ & \mathbf{h}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) \leq 0 \\ & \mathbf{x}(0) - \bar{\mathbf{x}}_0 = 0 \end{aligned}$$

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- For now we will focus on OCPs with **assigned initial conditions**, i.e.  $\mathbf{x}(0)$  has to take a specific value  $\bar{\mathbf{x}}_0$



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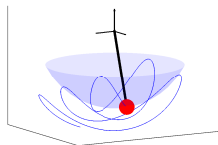
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- OCPs based on **index-1 DAEs** are the most common, we will focus on this case
- For now we will focus on OCPs with **assigned initial conditions**, i.e.  $\mathbf{x}(0)$  has to take a specific value  $\bar{\mathbf{x}}_0$
- The selected initial condition  $\bar{\mathbf{x}}_0$  has to be **consistent**, i.e.

$$\mathbf{C}(\bar{\mathbf{x}}_0) = 0$$

where function  $\mathbf{C}$  gathers the DAE consistency condition. Then the DAE is consistent throughout the trajectories...

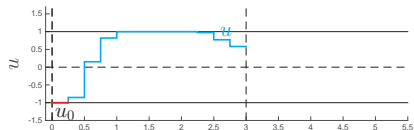
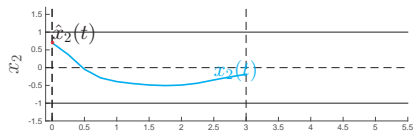
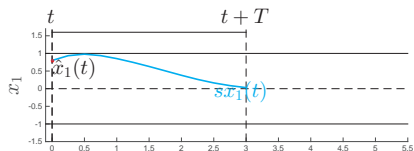


# Online Optimal Control with Index-reduced DAEs

**NMPC:** OCP repeatedly solved online

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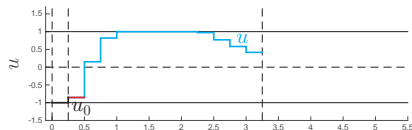
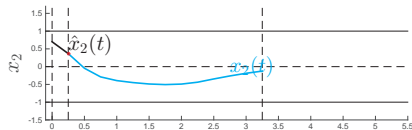
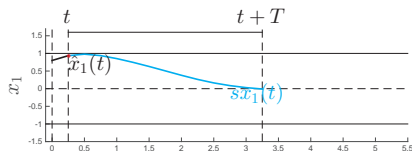


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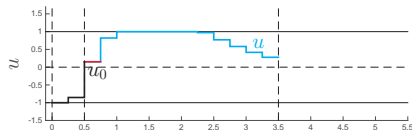
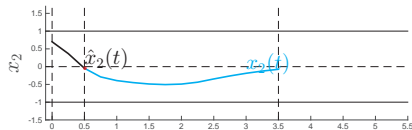
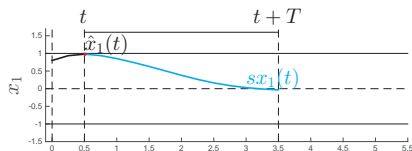


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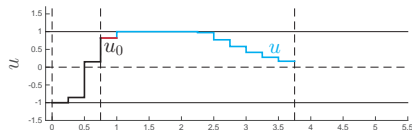
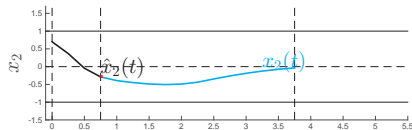
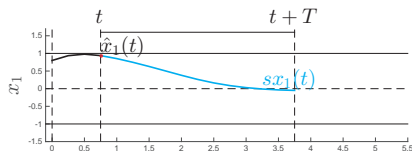


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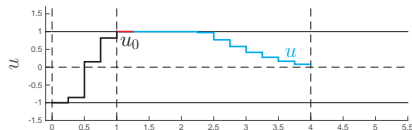
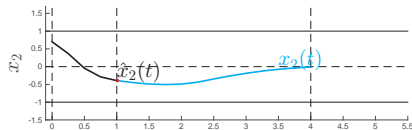
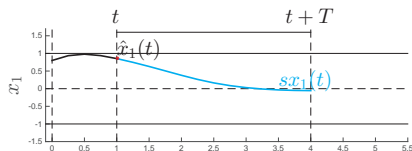


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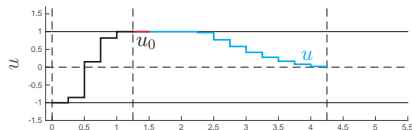
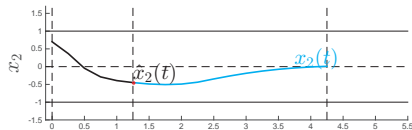
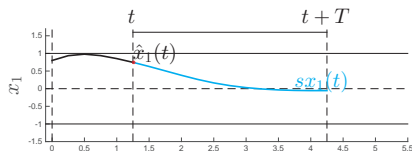


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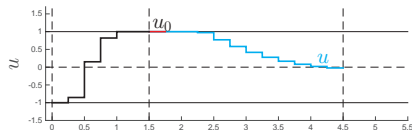
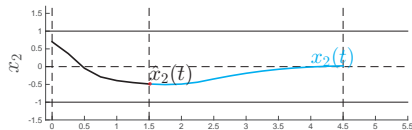
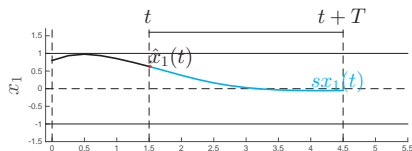


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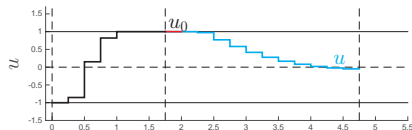
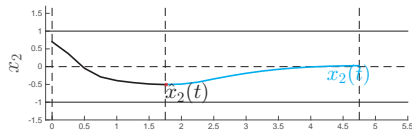
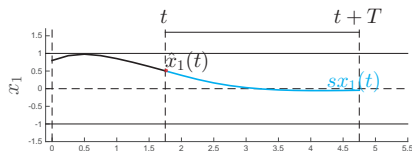


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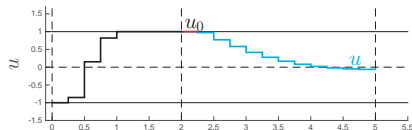
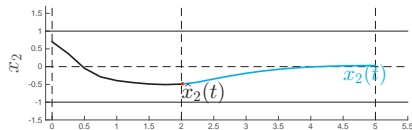
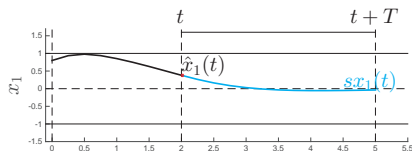


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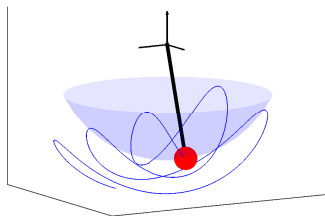
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How to impose the DAE consistency condition ?



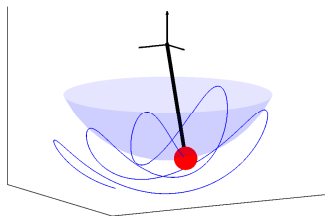
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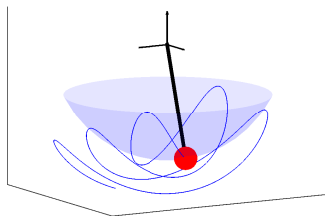
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When deploying **NMPC** with an underlying **index-reduced DAE model**, the consistency of the initial condition must be achieved in the **state-estimation algorithm** (Kalman filter, EKF, MHE, particle filter)



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When deploying **NMPC** with an underlying **index-reduced DAE model**, the consistency of the initial condition must be achieved in the **state-estimation algorithm** (Kalman filter, EKF, MHE, particle filter)

E.g. MHE provides  $\hat{\mathbf{x}}(t)$  via:

$$\begin{aligned} \min_{\hat{\mathbf{x}}(\cdot), \hat{\mathbf{z}}(\cdot), \hat{\mathbf{u}}(\cdot)} \quad & \int_{t-\hat{\tau}}^t \|\mathbf{y}(\hat{\mathbf{x}}, \hat{\mathbf{z}}, \hat{\mathbf{u}}) - \bar{\mathbf{y}}\|^2 d\tau \\ \text{s.t.} \quad & \mathbf{F}(\dot{\hat{\mathbf{x}}}, \hat{\mathbf{z}}, \hat{\mathbf{x}}, \hat{\mathbf{u}}) = 0 \\ & \mathbf{C}(\hat{\mathbf{x}}(t)) = 0 \end{aligned}$$

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How to impose the DAE consistency condition? See previous slide: the initial conditions  $\hat{\mathbf{x}}(t)$  assigned to the NMPC must be consistent... how?

When deploying **NMPC** with an underlying **index-reduced DAE model**, the consistency of the initial condition must be achieved in the **state-estimation algorithm** (Kalman filter, EKF, MHE, particle filter)

E.g. MHE provides  $\hat{\mathbf{x}}(t)$  via:

$$\begin{aligned} \min_{\hat{\mathbf{x}}(\cdot), \hat{\mathbf{z}}(\cdot), \hat{\mathbf{u}}(\cdot)} \quad & \int_{t-\hat{\tau}}^t \|\mathbf{y}(\hat{\mathbf{x}}, \hat{\mathbf{z}}, \hat{\mathbf{u}}) - \bar{\mathbf{y}}\|^2 d\tau \\ \text{s.t.} \quad & \mathbf{F}(\dot{\hat{\mathbf{x}}}, \hat{\mathbf{z}}, \hat{\mathbf{x}}, \hat{\mathbf{u}}) = 0 \\ & \mathbf{C}(\hat{\mathbf{x}}(t)) = 0 \end{aligned}$$

- Constraint  $\mathbf{C}(\hat{\mathbf{x}}(t)) = 0$  ensures a consistent state estimation

## Online Optimal Control with Index-reduced DAEs

**NMPC:** OCP repeatedly solved online

$$\begin{aligned} \min_{\mathbf{x}(\cdot), \mathbf{z}(\cdot), \mathbf{u}(\cdot)} \quad & T(\mathbf{x}(t_f)) + \int_0^{t_f} L(\mathbf{x}, \mathbf{u}) d\tau \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) \leq 0 \\ & \mathbf{x}(0) - \hat{\mathbf{x}}(t) = 0 \end{aligned}$$

from the current state estimation  $\hat{\mathbf{x}}(t)$ .

How to impose the DAE consistency condition? See previous slide: the initial conditions  $\hat{\mathbf{x}}(t)$  assigned to the NMPC must be consistent... how?

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E.g. MHE provides  $\hat{\mathbf{x}}(t)$  via:

$$\begin{aligned} \min_{\hat{\mathbf{x}}(\cdot), \hat{\mathbf{z}}(\cdot), \hat{\mathbf{u}}(\cdot)} \quad & \int_{t-\hat{T}}^t \|\mathbf{y}(\hat{\mathbf{x}}, \hat{\mathbf{z}}, \hat{\mathbf{u}}) - \bar{\mathbf{y}}\|^2 d\tau \\ \text{s.t.} \quad & \mathbf{F}(\dot{\hat{\mathbf{x}}}, \hat{\mathbf{z}}, \hat{\mathbf{x}}, \hat{\mathbf{u}}) = 0 \\ & \mathbf{C}(\hat{\mathbf{x}}(t)) = 0 \end{aligned}$$

- Constraint  $\mathbf{C}(\hat{\mathbf{x}}(t)) = 0$  ensures a consistent state estimation
- Note that consistency is imposed **at the end** of the estimation horizon so as to maximize its numerical accuracy (e.g. imposing the consistency at time  $t - \hat{T}$  would let numerical errors accumulate in the integration).



# Outline

- 1 Formulating OCPs with DAEs
- 2 Direct Multiple-Shooting for DAE-constrained OCPs**
- 3 Direct Collocation - Refresher
- 4 Direct Collocation for DAE
- 5 Point-to-point motion with Index-reduced DAEs
- 6 Handling drift in direct optimal control

# Multiple-Shooting for DAE-constrained OCPs

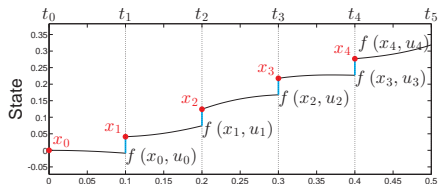
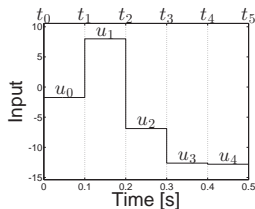
Integrator for index-1 DAE:

$$\mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

Provides the function:

$$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$$

delivering the integration of the DAE over a time interval  $[t_k, t_{k+1}]$ .



Integrations on the time intervals  $[t_k, t_{k+1}]$

# Multiple-Shooting for DAE-constrained OCPs

Integrator for index-1 DAE:

$$\mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

Provides the function:

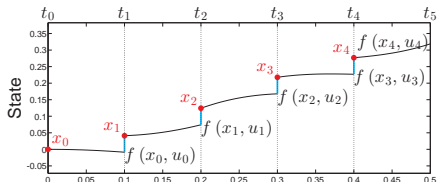
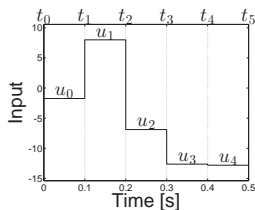
$$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$$

delivering the integration of the DAE over a time interval  $[t_k, t_{k+1}]$ .

E.g. semi-explicit DAE:

$$\dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

$$0 = \mathbf{G}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$



Integrations on the time intervals  $[t_k, t_{k+1}]$

# Multiple-Shooting for DAE-constrained OCPs

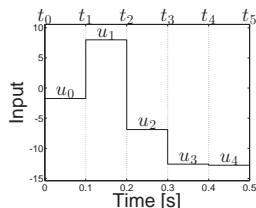
Integrator for index-1 DAE:

$$\mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

Provides the function:

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delivering the integration of the DAE over a time interval  $[t_k, t_{k+1}]$ .



E.g. semi-explicit DAE:

$$\dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

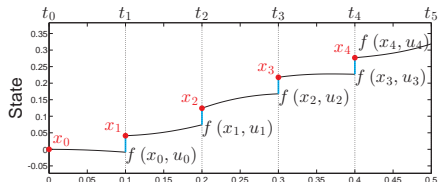
$$0 = \mathbf{G}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

with one-step implicit Euler:

- Solve for  $\mathbf{x}_+, \mathbf{z}_+$ :

$$\mathbf{x}_+ = \mathbf{x}_k + h\mathbf{F}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k)$$

$$0 = \mathbf{G}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k)$$



Integrations on the time intervals  $[t_k, t_{k+1}]$

# Multiple-Shooting for DAE-constrained OCPs

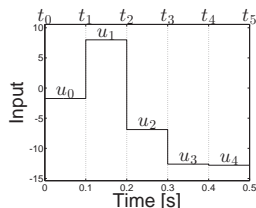
Integrator for index-1 DAE:

$$\mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

Provides the function:

$$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$$

delivering the integration of the DAE over a time interval  $[t_k, t_{k+1}]$ .



E.g. semi-explicit DAE:

$$\dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

$$0 = \mathbf{G}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

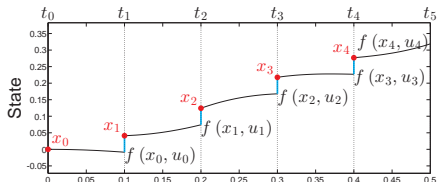
with one-step implicit Euler:

- Solve for  $\mathbf{x}_+, \mathbf{z}_+$ :

$$\mathbf{x}_+ = \mathbf{x}_k + h\mathbf{F}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k)$$

$$0 = \mathbf{G}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k)$$

- Return  $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) \equiv \mathbf{x}_+$



Integrations on the time intervals  $[t_k, t_{k+1}]$

# Multiple-Shooting for DAE-constrained OCPs

Integrator for index-1 DAE:

$$\mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

Provides the function:

$$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$$

delivering the integration of the DAE over a time interval  $[t_k, t_{k+1}]$ .

Note that the integrator "eliminates" the algebraic variables  $\mathbf{z}(\cdot)$  by treating them "internally" !! We have some "hidden" complexity...

E.g. semi-explicit DAE:

$$\dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

$$0 = \mathbf{G}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

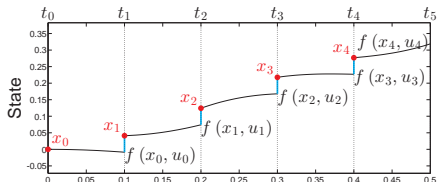
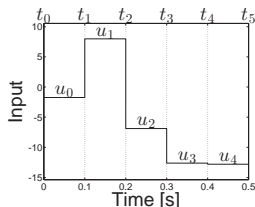
with one-step implicit Euler:

- Solve for  $\mathbf{x}_+, \mathbf{z}_+$ :

$$\mathbf{x}_+ = \mathbf{x}_k + h\mathbf{F}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k)$$

$$0 = \mathbf{G}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k)$$

- Return  $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) \equiv \mathbf{x}_+$



Integrations on the time intervals  $[t_k, t_{k+1}]$

# NLP from Multiple-Shooting

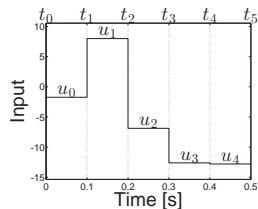
## OCP:

$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0$$



# NLP from Multiple-Shooting

## OCP:

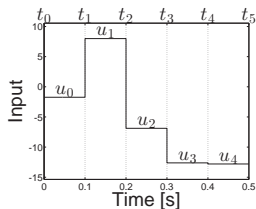
$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$





# NLP from Multiple-Shooting

## OCP:

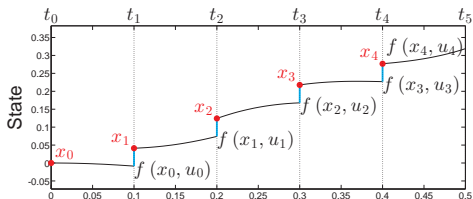
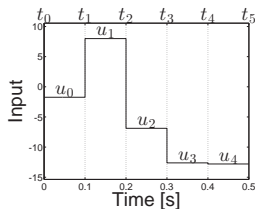
$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$



# NLP from Multiple-Shooting

## OCP:

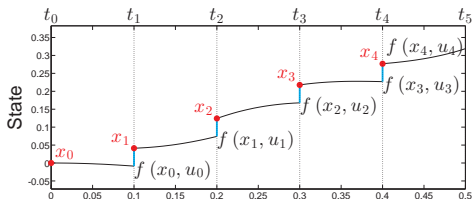
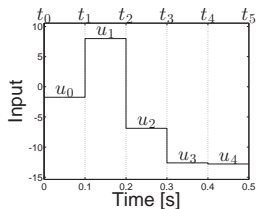
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\min_{\mathbf{w}} \quad \Phi(\mathbf{w})$$

s.t.



# NLP from Multiple-Shooting

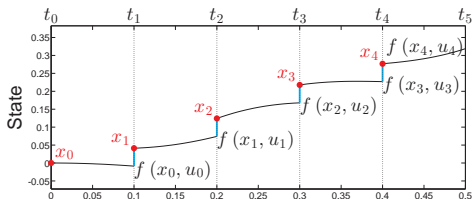
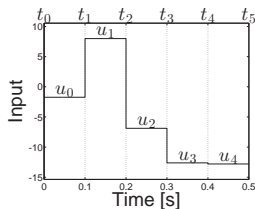
## OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \end{aligned}$$



# NLP from Multiple-Shooting

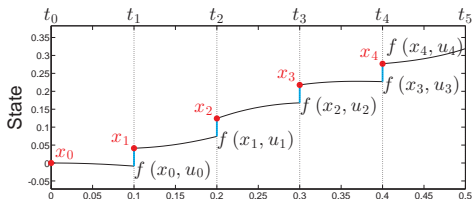
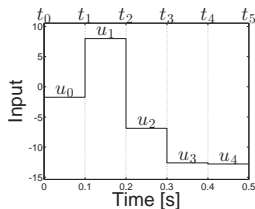
## OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0 \end{aligned}$$



# NLP from Multiple-Shooting

## OCP:

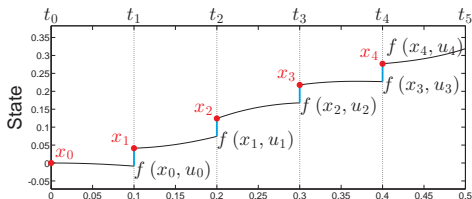
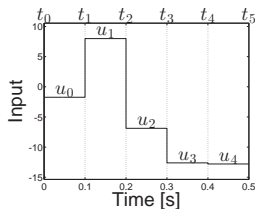
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$

Algebraic variables are hidden within the integrator... Is that the end of the story?

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0 \end{aligned}$$



# NLP from Multiple-Shooting

## OCP:

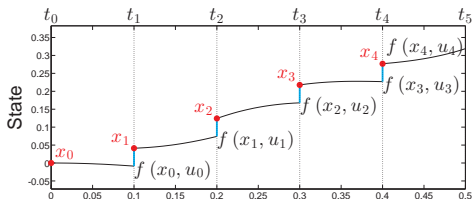
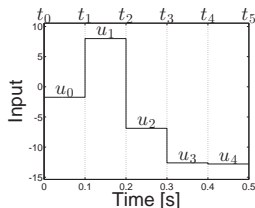
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t), t) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics over the time interval  $[t_k, t_{k+1}]$

Algebraic variables are hidden within the integrator... Is that the end of the story? Not necessarily...

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{h}(\mathbf{w}) = \begin{bmatrix} \mathbf{h}(\mathbf{x}_0, \mathbf{u}_0) \\ \dots \\ \mathbf{h}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) \\ \mathbf{h}(\mathbf{x}_N) \end{bmatrix} \leq 0 \end{aligned}$$



## Algebraic variables in the cost & inequality constraints

### OCP:

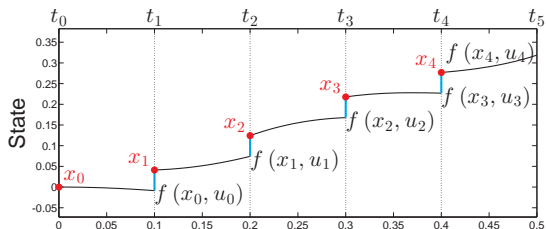
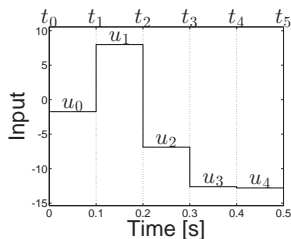
$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time intervals  $[t_k, t_{k+1}]$ , provides the state  $\mathbf{x}$  at  $t_{k+1}$ .

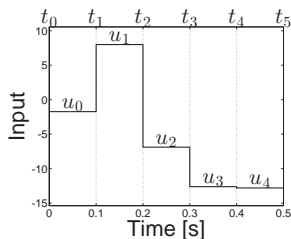


## Algebraic variables in the cost & inequality constraints

### OCP:

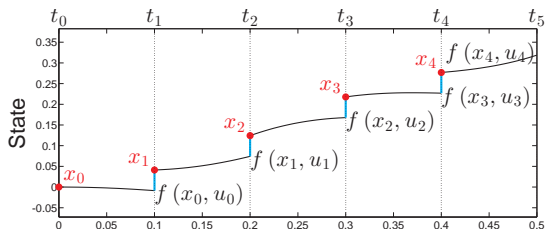
$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time intervals  $[t_k, t_{k+1}]$ , provides the state  $\mathbf{x}$  at  $t_{k+1}$ .



### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{z}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{z}(t), \mathbf{u}(t)) \leq 0 \\ & \mathbf{x}(t_0) - \bar{\mathbf{x}}_0 = 0 \end{aligned}$$



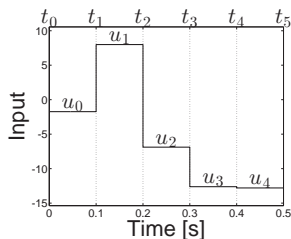


## Algebraic variables in the cost & inequality constraints

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{h}(\mathbf{x}(t), \mathbf{u}(t)) \leq 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

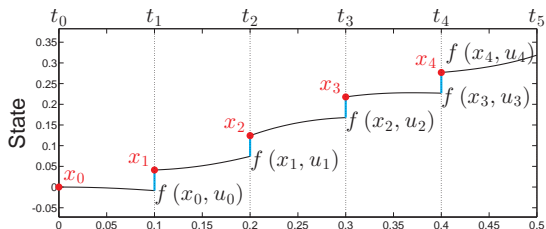
$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time intervals  $[t_k, t_{k+1}]$ , provides the state  $\mathbf{x}$  at  $t_{k+1}$ .



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Then the integrator needs to **report the algebraic variables  $\mathbf{z}(\cdot)$**  as well...



## Algebraic variables in the cost & inequality constraints

**OCP:**

$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

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**E.g. semi-explicit DAE ...:**

$$\dot{\mathbf{x}}(t) = \mathbf{F}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

$$0 = \mathbf{G}(\mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t))$$

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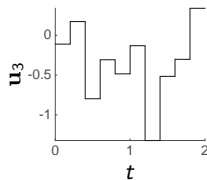
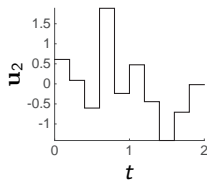
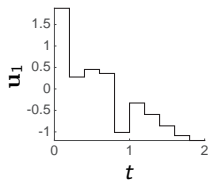
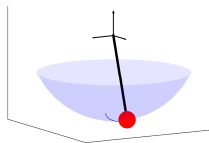
Then the integrator needs to **report the algebraic variables  $\mathbf{z}(\cdot)$**  as well...

**... with one-step implicit Euler:**

- Solve for  $\mathbf{x}_+, \mathbf{z}_+$ :
$$\begin{aligned} \mathbf{x}_+ &= \mathbf{x}_k + h\mathbf{F}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k) \\ 0 &= \mathbf{G}(\mathbf{x}_+, \mathbf{z}_+, \mathbf{u}_k) \end{aligned}$$
- Return  $\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) \equiv \mathbf{x}_+, \mathbf{z}_+$

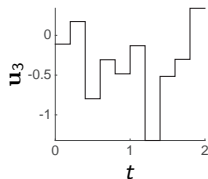
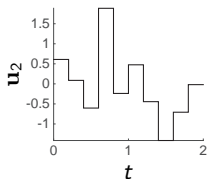
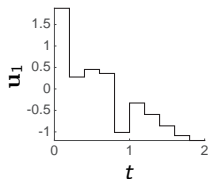
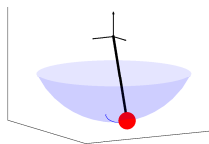
## Algebraic variables & discrete inputs

3D pendulum with discretized inputs: (force on the mass)



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3D pendulum with discretized inputs: (force on the **mass**)

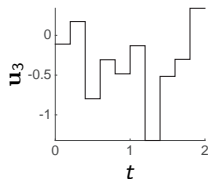
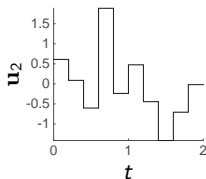
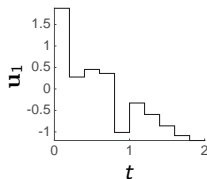
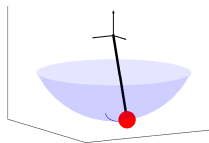


Index-1 DAE:

$$\begin{bmatrix} ml & \mathbf{p} \\ \mathbf{p}^\top & 0 \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{p}} \\ z \end{bmatrix} = \begin{bmatrix} \mathbf{u} - m\mathbf{g}\mathbf{e}_3 \\ -\dot{\mathbf{p}}^\top \dot{\mathbf{p}} \end{bmatrix}$$

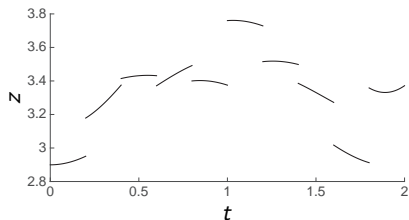
## Algebraic variables & discrete inputs

3D pendulum with discretized inputs: (force on the **mass**)



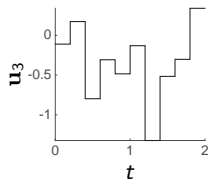
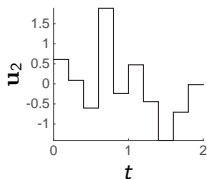
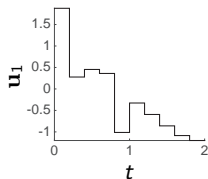
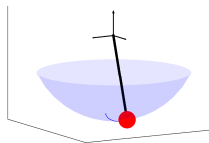
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## Algebraic variables & discrete inputs

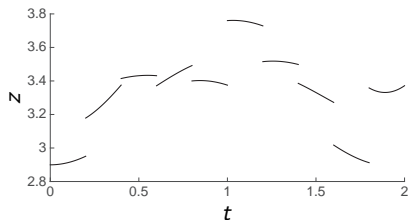
### 3D pendulum with discretized inputs: (force on the mass)



#### Index-1 DAE:

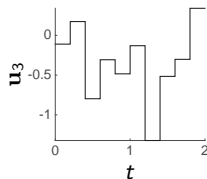
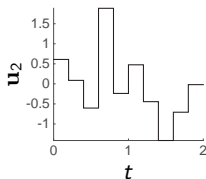
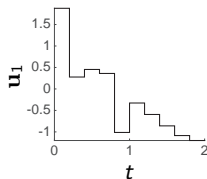
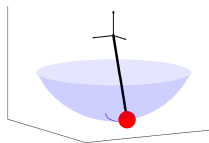
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When using a discontinuous input parametrization, the algebraic variables **can** also be discontinuous !!



## Algebraic variables & discrete inputs

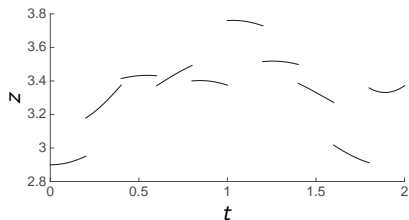
3D pendulum with discretized inputs: (force on the **mass**)



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When ? Observe :  $\frac{\partial}{\partial \mathbf{u}} \begin{bmatrix} \dot{\mathbf{x}} \\ \mathbf{z} \end{bmatrix} = - \left[ \frac{\partial \mathbf{F}}{\partial \dot{\mathbf{x}}} \quad \frac{\partial \mathbf{F}}{\partial \mathbf{z}} \right]^{-1} \frac{\partial \mathbf{F}}{\partial \mathbf{u}} \quad \frac{\partial \mathbf{z}}{\partial \mathbf{u}} \neq 0 \Rightarrow \text{discontinuous } \mathbf{z}$



## Algebraic variables in the cost & inequality constraints

### OCP:

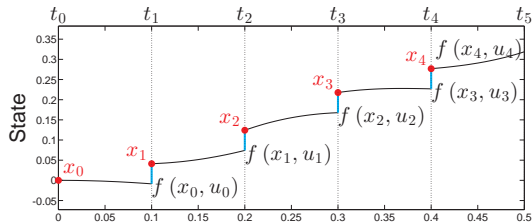
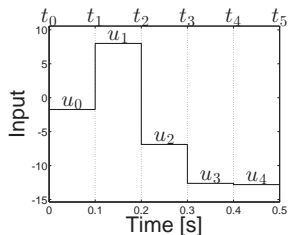
$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

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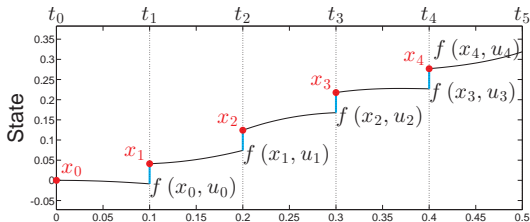
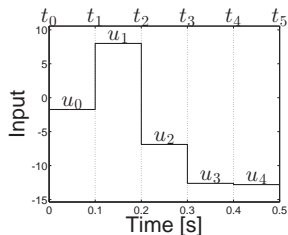
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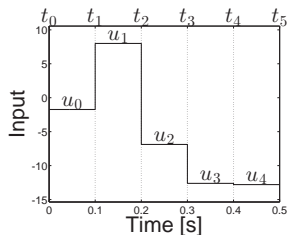


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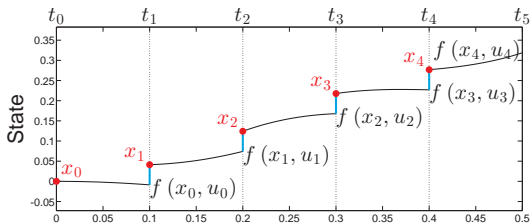
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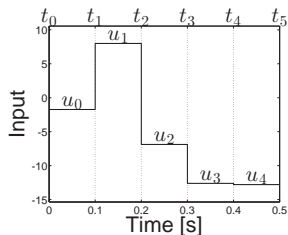


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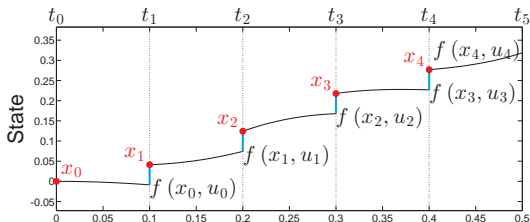
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Then the integrator needs to **report the algebraic variables** as well... but **where to impose the constraints**? At the **beginning** or at the **end** of the shooting interval? Ideally both...



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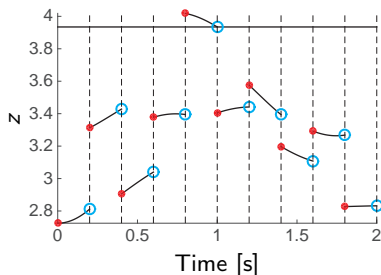
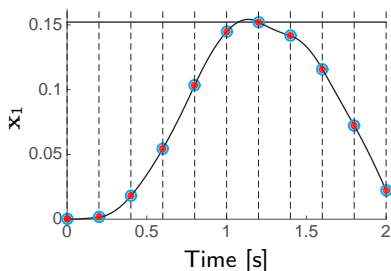
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# Outline

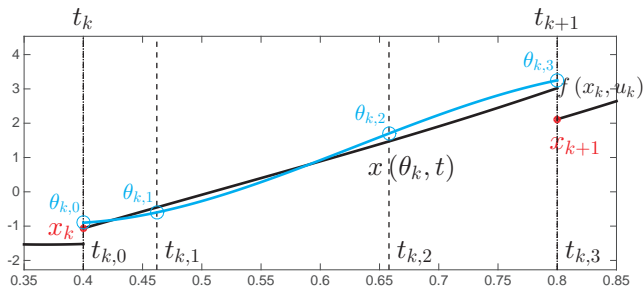
- 1 Formulating OCPs with DAEs
- 2 Direct Multiple-Shooting for DAE-constrained OCPs
- 3 Direct Collocation - Refresher**
- 4 Direct Collocation for DAE
- 5 Point-to-point motion with Index-reduced DAEs
- 6 Handling drift in direct optimal control

## Direct Collocation - Reminder

On each interval  $[t_k, t_{k+1}]$ , approximate dynamics  $\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{u}) = 0$  using:

$$\mathbf{x}(\boldsymbol{\theta}_k, t) = \sum_{i=0}^K \underbrace{\boldsymbol{\theta}_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}} \quad \text{with} \quad \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \boldsymbol{\theta}_{k,i}$$

Note:  $K + 1$  d.o.f. per state and per interval  $k$ .



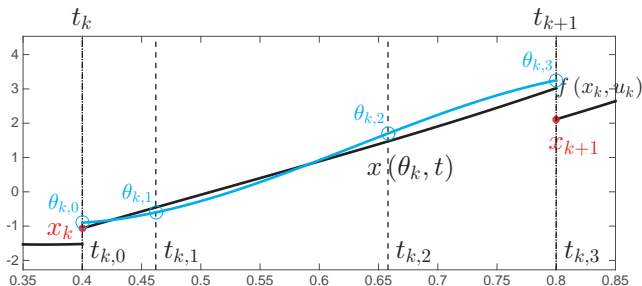
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**Initial condition:**  $\mathbf{x}(t_k) - \mathbf{x}_k = 0$ ,





## Direct Collocation - Reminder

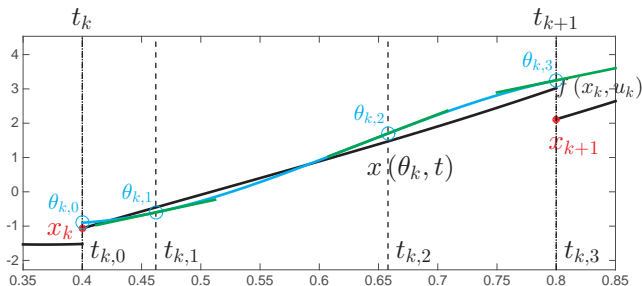
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Note:  $K + 1$  d.o.f. per state and per interval  $k$ . Collocation uses the constraints:

**Initial condition:**  $\mathbf{x}(\boldsymbol{\theta}_k, t_k) - \mathbf{x}_k = 0$ ,

**Dynamics:**  $\mathbf{F}\left(\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{u}_k\right) = 0, \quad i = 1, \dots, K$



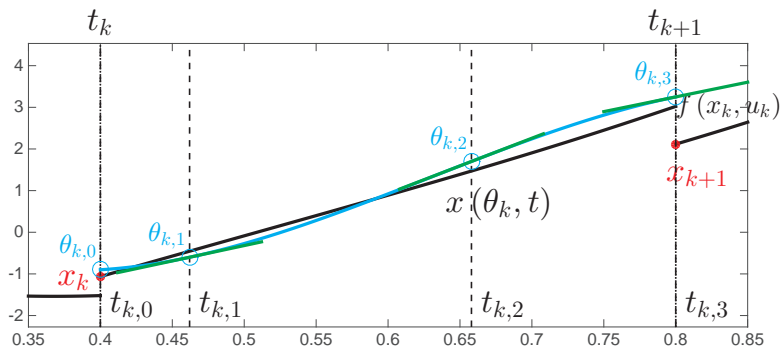
## Direct Collocation- Reminder

Collocation uses the constraints:

$$\mathbf{x}(\boldsymbol{\theta}_k, t_k) = \mathbf{x}_k$$

$$\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{u}_k),$$

with  $i = 1, \dots, K$ .



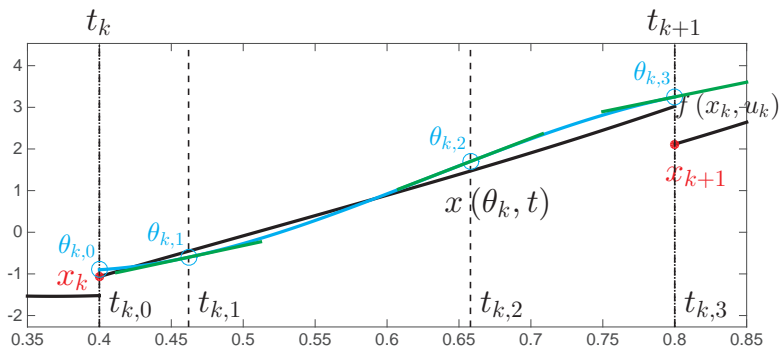
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$$\theta_{k,0} = \mathbf{x}_k$$

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t_{k,i}) = \mathbf{F}(\theta_k, i, \mathbf{u}_k),$$

with  $i = 1, \dots, K$ .



## Direct Collocation- Reminder

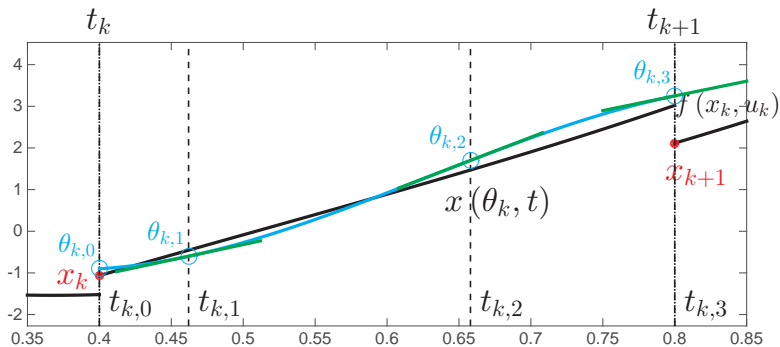
Collocation uses the constraints:

$$\theta_{k,0} = \mathbf{x}_k$$

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t_{k,i}) = \mathbf{F}(\theta_k, \mathbf{u}_k),$$

with  $i = 1, \dots, K$ . Note:

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t) = \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t)$$



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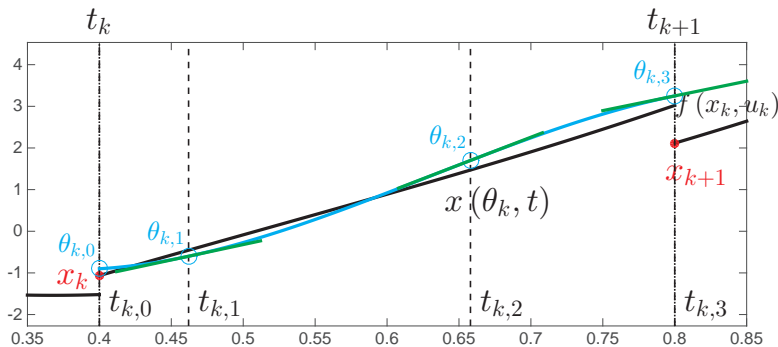
with  $i = 1, \dots, K$ . Note:

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t) = \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t)$$

Solve for  $\theta_{k,i}$  using Newton

$$\theta_{k,0} = \mathbf{x}_k$$

$$\sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t_{k,i}) = \mathbf{F}(\theta_{k,i}, \mathbf{u}_k), \quad i = 1, \dots, K$$



## Direct Collocation- Reminder

Collocation uses the constraints:

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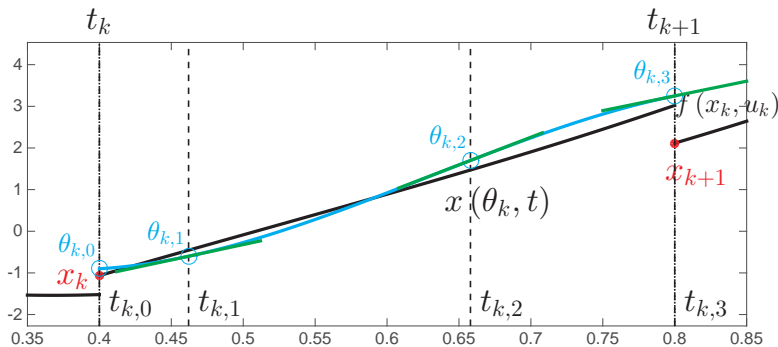
$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t) = \sum_{j=0}^K \theta_{k,j} \dot{P}_{k,j}(t)$$

### Shooting constraints

$$\underbrace{\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)}_{=\theta_{k,K}} - \underbrace{\mathbf{x}_{k+1}}_{=\theta_{k+1,0}} = 0$$

becomes:

$$\theta_{k,K} - \theta_{k+1,0} = 0$$



## Direct Collocation - Reminder

On each interval  $[t_k, t_{k+1}]$  with:

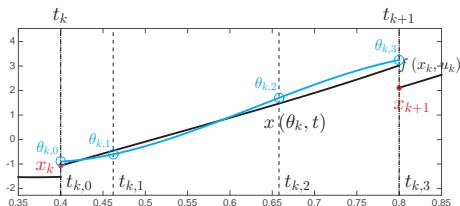
$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

integration is approximated using:

$$\mathbf{x}(\boldsymbol{\theta}_k, t) = \sum_{i=0}^K \underbrace{\boldsymbol{\theta}_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

Note:

- $\mathbf{x}(\boldsymbol{\theta}_{k,i}, t_{k,i}) = \boldsymbol{\theta}_{k,i}$
- $K + 1$  degrees of freedom per state.



## Direct Collocation - Reminder

On each interval  $[t_k, t_{k+1}]$  with:

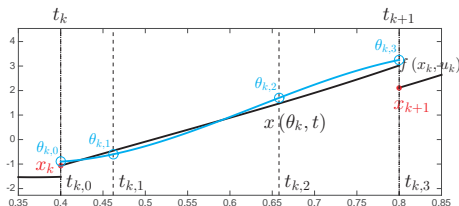
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Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{u}_k)$$

i.e.

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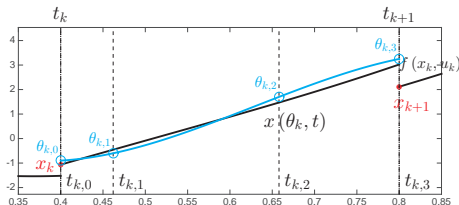
**NLP** with direct collocation

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \left[ \begin{array}{l} \dots \\ \dots \\ \dots \end{array} \right]$$

Note:

- $\mathbf{x}(\boldsymbol{\theta}_{k,i}, t_{k,i}) = \boldsymbol{\theta}_{k,i}$
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Integration constraints ( $i = 1, \dots, K$ )

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## Direct Collocation - Reminder

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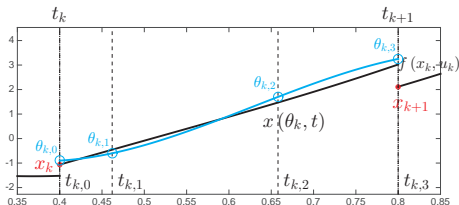
$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{u}_k)$$

integration is approximated using:

$$\mathbf{x}(\boldsymbol{\theta}_k, t) = \sum_{i=0}^K \underbrace{\theta_{k,i}}_{\text{parameters}} \cdot \underbrace{P_{k,i}(t)}_{\text{polynomials}}$$

Note:

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- $K + 1$  degrees of freedom per state.



NLP with direct collocation

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{\mathbf{x}}_0 \\ \vdots \\ \vdots \end{bmatrix}$$

Initial conditions  $\bar{\mathbf{x}}_0$

Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{u}_k)$$

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## Direct Collocation - Reminder

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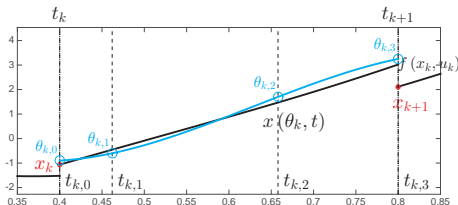
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$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{\mathbf{x}}_0 \\ \theta_{0,K} - \theta_{1,0} \end{bmatrix}$$

Continuity constraints ( $\equiv$  shooting gaps)

Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\theta_k, t_{k,i}), \mathbf{u}_k)$$

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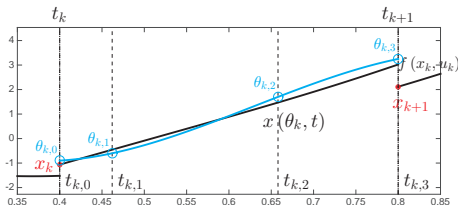
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Integration constraints for  $k = 0$

Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{u}_k)$$

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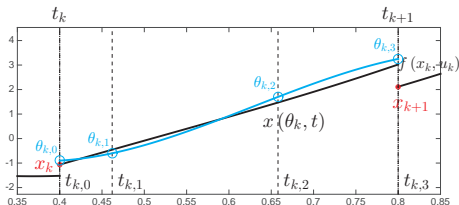
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Remaining integration constraints  $k = 1, \dots, N - 1$

Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\theta_k, t_{k,i}), \mathbf{u}_k)$$

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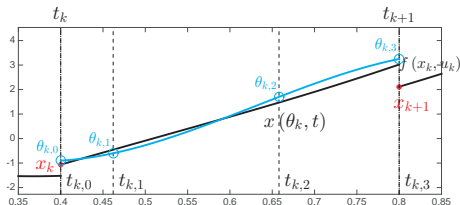
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Decision variables:

$$\mathbf{w} = \{\theta_{0,1}, \dots, \theta_{0,K}, \mathbf{u}_0, \dots, \theta_{N-1,1}, \dots, \theta_{N-1,K}, \mathbf{u}_{N-1}\}$$

Integration constraints ( $i = 1, \dots, K$ )

$$\frac{\partial}{\partial t} \mathbf{x}(\theta_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\theta_k, t_{k,i}), \mathbf{u}_k)$$

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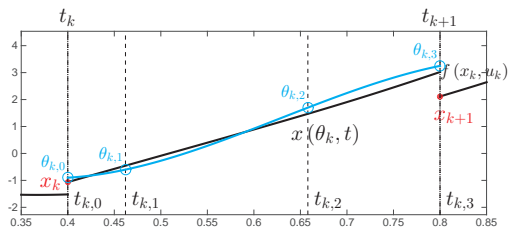
# Outline

- 1 Formulating OCPs with DAEs
- 2 Direct Multiple-Shooting for DAE-constrained OCPs
- 3 Direct Collocation - Refresher
- 4 Direct Collocation for DAE**
- 5 Point-to-point motion with Index-reduced DAEs
- 6 Handling drift in direct optimal control

## Direct Collocation for DAE-constrained problems

On each interval  $[t_k, t_{k+1}]$  with:

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}_k) = 0$$





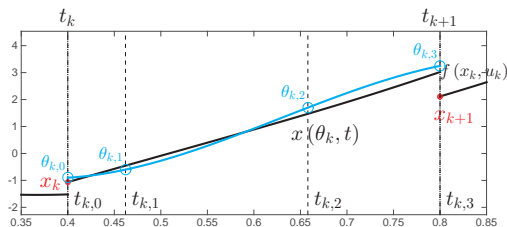
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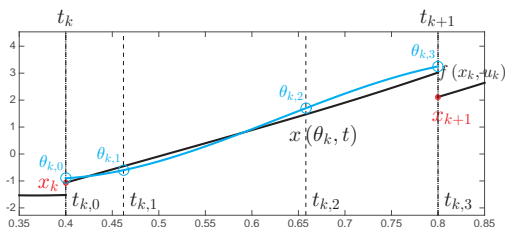
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Note:

- $\mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \boldsymbol{\theta}_{k,i}$
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- $K + 1$  d.o.f. per differential state
- $K$  d.o.f. per algebraic state

# Direct Collocation for DAE-constrained problems

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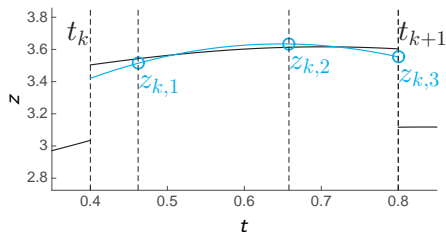
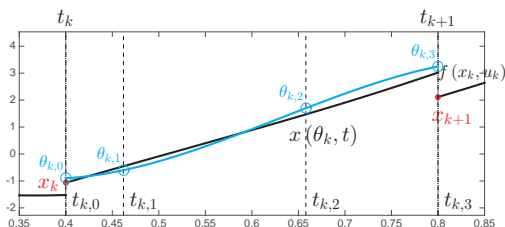
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## Direct Collocation for DAE-constrained problems

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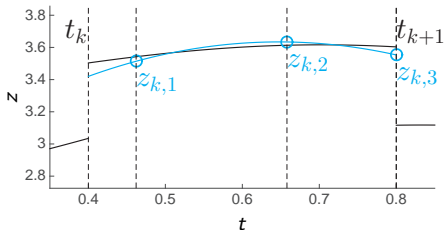
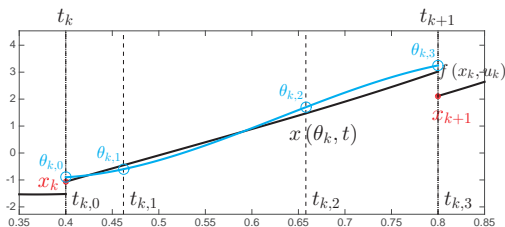
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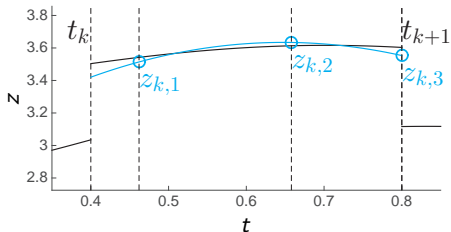
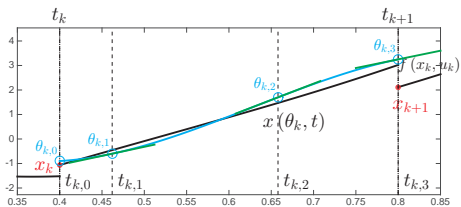


**Why different d.o.f ?** The differential states need an extra degree of freedom (hence  $K + 1$ ) for continuity (i.e. to close the shooting gaps). Algebraic states can be discontinuous and therefore need only  $K$  degrees of freedom !

# Direct Collocation for DAE-constrained problems

## Fully implicit DAE:

$$F(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}_k) = 0$$



# Direct Collocation for DAE-constrained problems

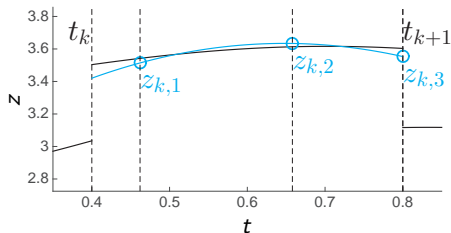
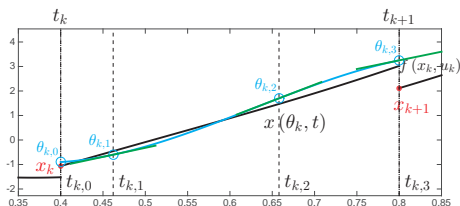
Fully implicit DAE:

$$F(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}_k) = 0$$

Interpolation:

$$\mathbf{x}(\boldsymbol{\theta}_k, t) = \sum_{i=0}^K \boldsymbol{\theta}_{k,i} P_{k,i}(t)$$

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# Direct Collocation for DAE-constrained problems

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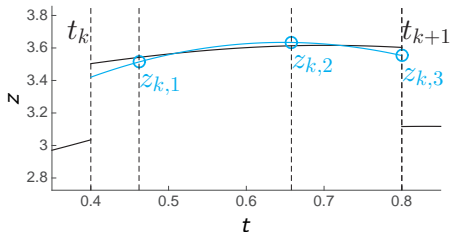
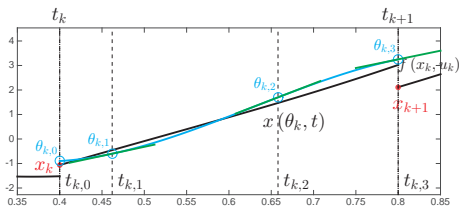
$$\mathbf{z}(\mathbf{z}_k, t) = \sum_{i=1}^K \mathbf{z}_{k,i} P_{k,i}(t)$$

Collocation uses the constraints:

$$\mathbf{x}(\boldsymbol{\theta}_k, t_k) - \mathbf{x}(\boldsymbol{\theta}_{k+1}, t_k) = 0 \quad \text{continuity}$$

$$\mathbf{F}\left(\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{z}_{k,i}, \mathbf{u}_k\right) = 0 \quad \text{dynamics}$$

with  $k = 0, \dots, N - 1$ , and  $i = 1, \dots, K$ .



# Direct Collocation for DAE-constrained problems

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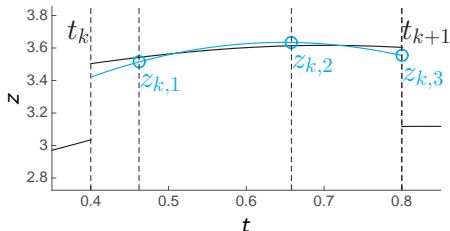
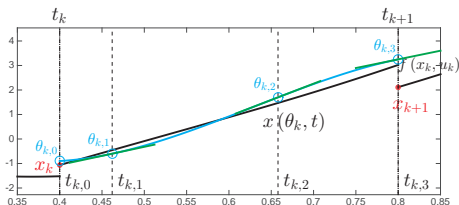
$$\mathbf{z}(\mathbf{z}_k, t) = \sum_{i=1}^K \mathbf{z}_{k,i} P_{k,i}(t)$$

Collocation uses the constraints:

$$\boldsymbol{\theta}_{k,K} - \boldsymbol{\theta}_{k+1,0} = 0 \quad \text{continuity}$$

$$F\left(\sum_{j=0}^K \boldsymbol{\theta}_{k,j} \dot{P}_{k,j}(t_{k,i}), \boldsymbol{\theta}_{k,i}, \mathbf{z}_{k,i}, \mathbf{u}_k\right) = 0 \quad \text{dynamics}$$

with  $k = 0, \dots, N - 1$ , and  $i = 1, \dots, K$ .





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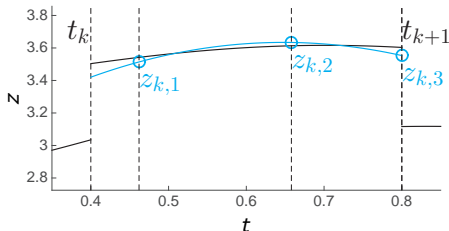
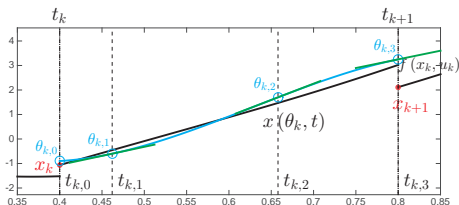
Collocation uses the constraints:

$$\boldsymbol{\theta}_{k,K} - \boldsymbol{\theta}_{k+1,0} = 0 \quad \text{continuity}$$

$$\mathbf{F}\left(\sum_{j=0}^K \boldsymbol{\theta}_{k,j} \dot{P}_{k,j}(t_{k,i}), \boldsymbol{\theta}_{k,i}, \mathbf{z}_{k,i}, \mathbf{u}_k\right) = 0 \quad \text{dynamics}$$

with  $k = 0, \dots, N - 1$ , and  $i = 1, \dots, K$ .

**Note:** algebraic states appear only in the **dynamics** ( $i = 1, \dots, K$  hence  $K$  equations !!), hence only  $K$  are needed.

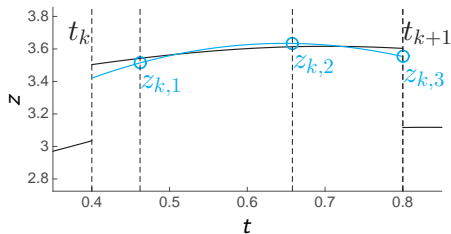
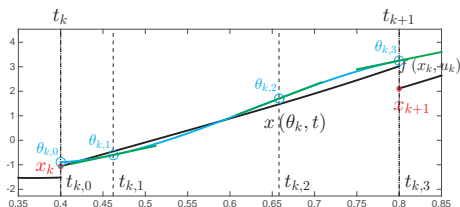


# Direct Collocation for DAE-constrained problems

## Semi-explicit DAE

$$\dot{\mathbf{x}} = \mathbf{F}(\mathbf{x}, \mathbf{z}, \mathbf{u}_k)$$

$$0 = \mathbf{G}(\mathbf{x}, \mathbf{z}, \mathbf{u}_k)$$



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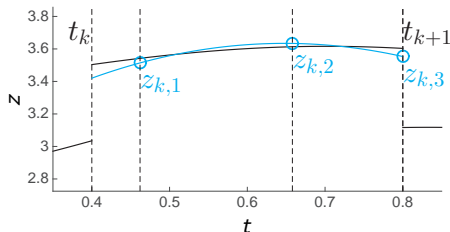
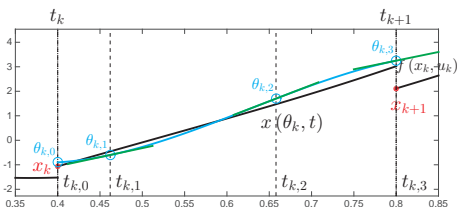
## Collocation uses the constraints:

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$$\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}) = \mathbf{F}(\mathbf{x}(\boldsymbol{\theta}_k, t_{k,i}), \mathbf{z}_{k,i}, \mathbf{u}_k) \quad \text{dynamics}$$

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with  $k = 0, \dots, N-1$ , and  $i = 1, \dots, K$ .



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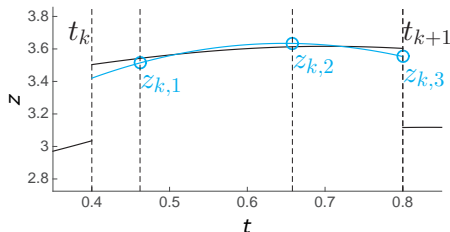
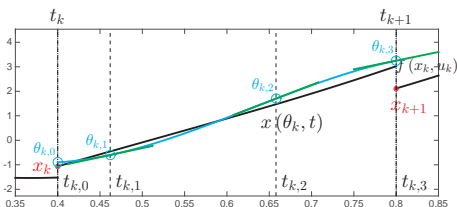
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with  $k = 0, \dots, N-1$ , and  $i = 1, \dots, K$ .



## Selection of the collocation points for DAEs

**What collocation scheme to use for DAEs ?!?**

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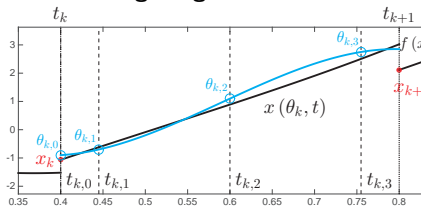
K	Legendre	Radau
1	0.5	1.0
2	0.211325 0.788675	0.333333 1.000000
3	0.112702 0.500000 0.887298	0.155051 0.644949 1.000000
4	0.069432 0.330009 0.669991 0.930568	0.088588 0.409467 0.787659 1.000000
5	0.046910 0.230765 0.500000 0.769235 0.953090	0.057104 0.276843 0.583590 0.860240 1.000000

c.f. Lecture "Direct Collocation"

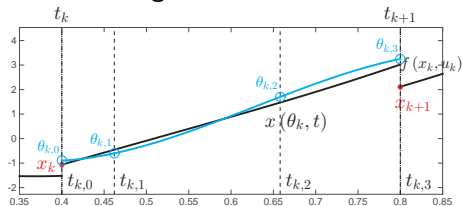
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E.g. Legendre,  $K = 3$



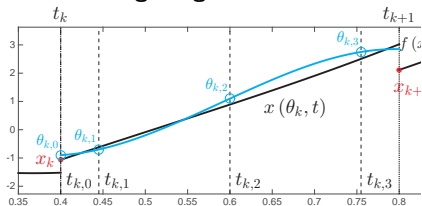
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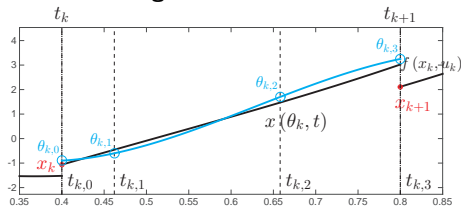
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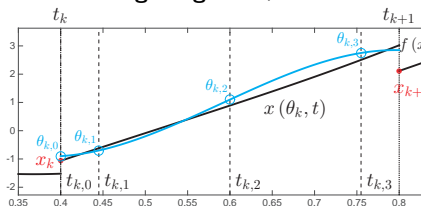
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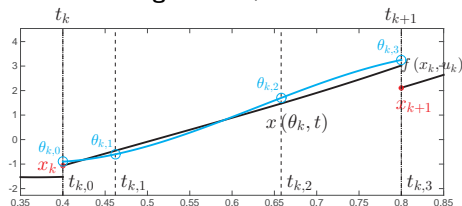
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- integration order  $2K = 6$

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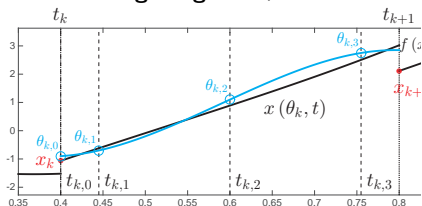


- has collocation points at  $t_k$  and  $t_{k+1}$
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# Selection of the collocation points for DAEs

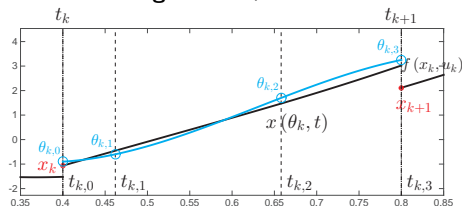
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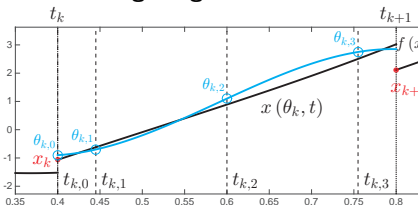


- has collocation points at  $t_k$  and  $t_{k+1}$
- integration order  $2K - 1 = 5$
- has **L-stability** (stable for eigenvalues at  $-\infty$ )

# Selection of the collocation points for DAEs

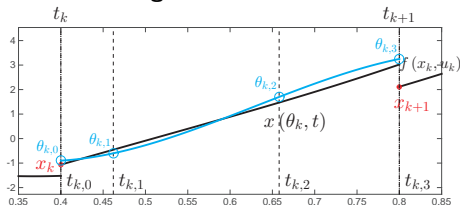
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- best suited for stiff ODEs

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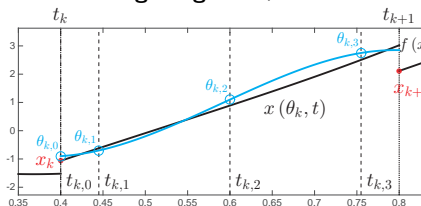


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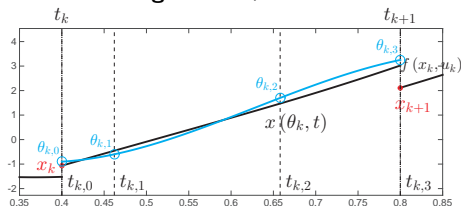
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**Careful:** using a very high order collocation setup *can* deteriorate the conditioning of your KKT matrices and hinder the linear algebra underlying the NLP solver !!

# NLP from Direct Collocation for DAE-constrained OCPs

**Fully implicit DAE:**

$$\mathbf{F}(\dot{\mathbf{x}}, \mathbf{x}, \mathbf{z}, \mathbf{u}_k) = 0$$

# NLP from Direct Collocation for DAE-constrained OCPs

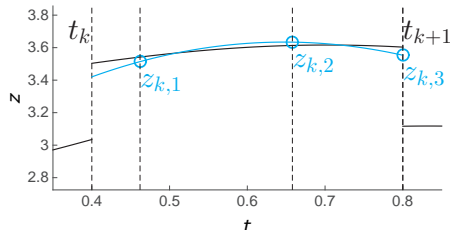
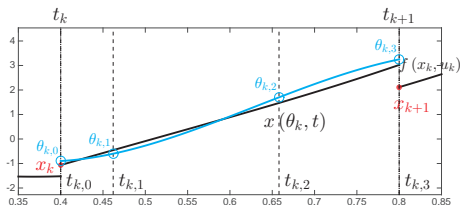
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Interpolation:

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# NLP from Direct Collocation for DAE-constrained OCPs

Fully implicit DAE:

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NLP with direct collocation

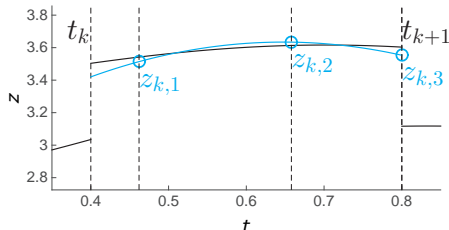
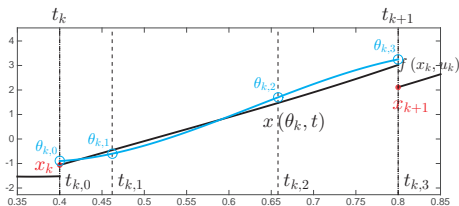
$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

Interpolation:

$$\mathbf{x}(\theta_k, t) = \sum_{i=0}^K \theta_{k,i} P_{k,i}(t)$$

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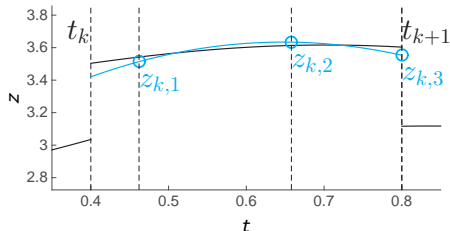
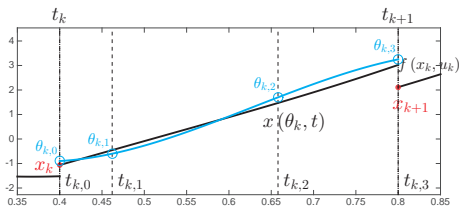
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$$\mathbf{z}(\mathbf{z}_k, t) = \sum_{i=1}^K \mathbf{z}_{k,i} P_{k,i}(t)$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \boldsymbol{\theta}_{0,0} - \bar{\mathbf{x}}_0 \\ \vdots \end{bmatrix}$$

Initial conditions  $\bar{\mathbf{x}}_0$





# NLP from Direct Collocation for DAE-constrained OCPs

Fully implicit DAE:

$$F(\dot{x}, x, z, \mathbf{u}_k) = 0$$

Interpolation:

$$\mathbf{x}(\theta_k, t) = \sum_{i=0}^K \theta_{k,i} P_{k,i}(t)$$

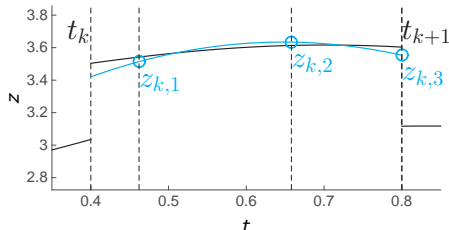
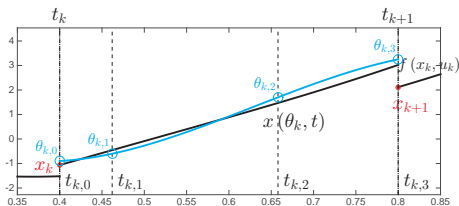
$$\mathbf{z}(\mathbf{z}_k, t) = \sum_{i=1}^K z_{k,i} P_{k,i}(t)$$

NLP with direct collocation

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \theta_{0,0} - \bar{x}_0 \\ \theta_{0,K} - \theta_{1,0} \end{bmatrix}$$

Continuity constraints ( $\equiv$  shooting gaps)



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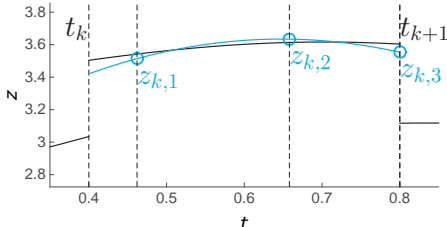
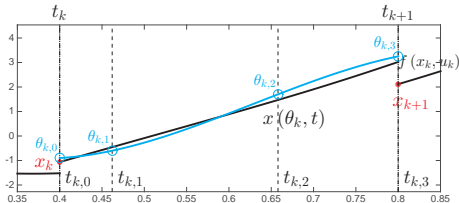
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NLP with direct collocation

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

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Integration constraints for  $k = 0$



# NLP from Direct Collocation for DAE-constrained OCPs

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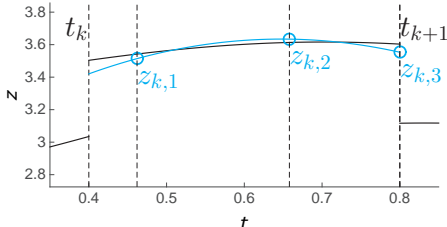
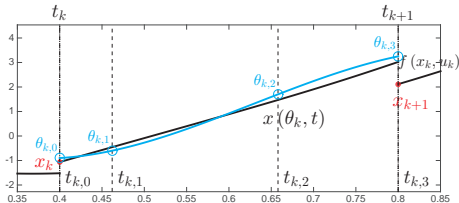
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Remaining integration constraints  $k = 1, \dots, N-1$



# NLP from Direct Collocation for DAE-constrained OCPs

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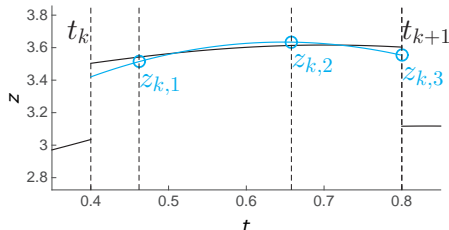
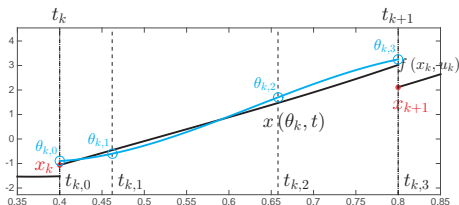
NLP with direct collocation

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Decision variables ( $k = 0, \dots, N-1$ )

$$\mathbf{w} = \{\dots, \boldsymbol{\theta}_{k,0}, \boldsymbol{\theta}_{k,1}, \mathbf{z}_{k,1}, \dots, \boldsymbol{\theta}_{k,K}, \mathbf{z}_{k,K}, \mathbf{u}_k, \dots\}$$



# NLP from Direct Collocation for DAE-constrained OCPs

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Interpolation:

$$\mathbf{x}(\boldsymbol{\theta}_k, t) = \sum_{i=0}^K \boldsymbol{\theta}_{k,i} P_{k,i}(t)$$

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**Note:** for  $\mathbf{z}$ , the interpolation plays no role in the collocation equations !

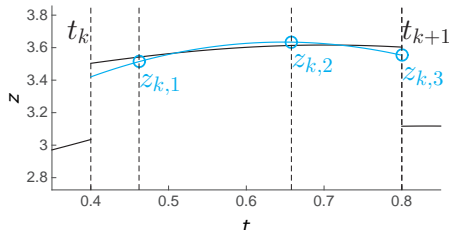
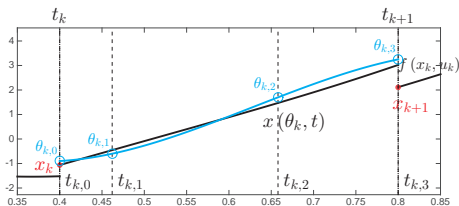
NLP with direct collocation

$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \boldsymbol{\theta}_{0,0} - \bar{\mathbf{x}}_0 \\ \boldsymbol{\theta}_{0,K} - \boldsymbol{\theta}_{1,0} \\ \mathbf{F}\left(\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,0}), \boldsymbol{\theta}_{k,0}, \mathbf{z}_{k,0}, \mathbf{u}_k\right) \\ \dots \\ \boldsymbol{\theta}_{k,K} - \boldsymbol{\theta}_{k+1,0} \\ \mathbf{F}\left(\frac{\partial}{\partial t} \mathbf{x}(\boldsymbol{\theta}_k, t_{k,K}), \boldsymbol{\theta}_{k,i}, \mathbf{z}_{k,K}, \mathbf{u}_k\right) \\ \dots \end{bmatrix}$$

Decision variables ( $k = 0, \dots, N-1$ )

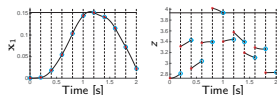
$$\mathbf{w} = \{\dots, \boldsymbol{\theta}_{k,0}, \boldsymbol{\theta}_{k,1}, \mathbf{z}_{k,1}, \dots, \boldsymbol{\theta}_{k,K}, \mathbf{z}_{k,K}, \mathbf{u}_k, \dots\}$$



# Direct Methods for DAE-based OCPs - Wrap up

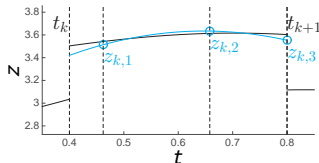
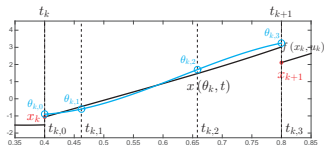
## Multiple-shooting

- Hides the algebraic variables  $z$  in the integrator
- If they are needed in the constraints/cost, the integrator needs to report them back to the NLP solver, with sensitivities.



## Direct Collocation:

- collocation equations are *almost* the same as for ODEs
- A discrete instance of the algebraic variables exists at every collocation time but the first one (associated to the continuity conditions)
- Use the Radau collocation times
- Careful about very high orders in the collocation polynomial !



# Outline

- 1 Formulating OCPs with DAEs
- 2 Direct Multiple-Shooting for DAE-constrained OCPs
- 3 Direct Collocation - Refresher
- 4 Direct Collocation for DAE
- 5 Point-to-point motion with Index-reduced DAEs**
- 6 Handling drift in direct optimal control

## Reminder - LICQ condition

**NLP:**

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = 0 \end{aligned}$$

has **LICQ** at its solution  $\mathbf{w}^*$  if:

$$\nabla \mathbf{g}(\mathbf{w}^*)$$

is full column rank.



**NLP:**

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has **LICQ** at its solution  $\mathbf{w}^*$  if:

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Why is LICQ important ?

Newton step on the NLP:

$$\underbrace{\begin{bmatrix} \nabla^2 \mathcal{L} & \nabla \mathbf{g} \\ \nabla \mathbf{g}^\top & 0 \end{bmatrix}}_{\text{KKT}} \begin{bmatrix} \Delta \mathbf{w} \\ \lambda \end{bmatrix} = - \begin{bmatrix} \nabla \Phi \\ \mathbf{g} \end{bmatrix}$$

KKT matrix becomes rank-deficient for  $\nabla \mathbf{g}$  rank-deficient !!

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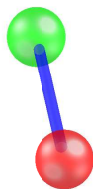
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Some NLP solvers attempt "fixes" in your problem in case of LICQ deficiency. They often fail when the "fixing" is not trivial to do...

## Example of Point-to-Point motion - Two linked masses



With generalized coordinates:

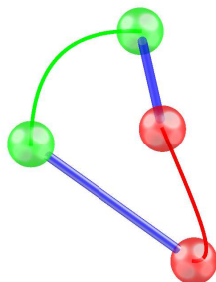
$$\mathbf{q} = \begin{bmatrix} \mathbf{p}_1 \\ \mathbf{p}_2 \end{bmatrix}$$

Dynamics preserve the distance

$$\|\mathbf{p}_2 - \mathbf{p}_1\|$$

## Example of Point-to-Point motion - Two linked masses

### OCP



$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f$$

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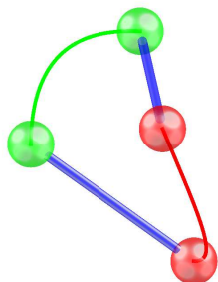
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### LICQ problem

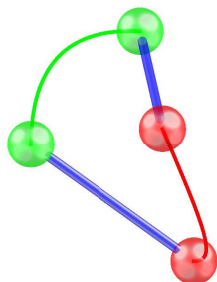
- Initial condition imposes the distance  $\|\mathbf{p}_2 - \mathbf{p}_1\|$

With generalized coordinates:

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## Example of Point-to-Point motion - Two linked masses



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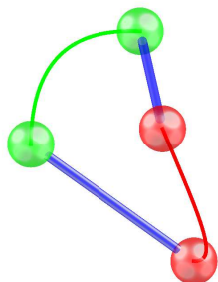
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### LICQ problem

- Initial condition imposes the distance  $\|\mathbf{p}_2 - \mathbf{p}_1\|$
- Dynamics impose the distance  $\|\mathbf{p}_2 - \mathbf{p}_1\|$  at final time

## Example of Point-to-Point motion - Two linked masses



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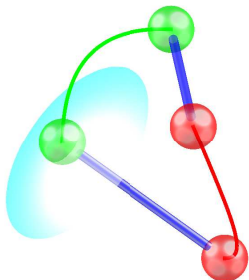
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- Initial condition imposes the distance  $\|\mathbf{p}_2 - \mathbf{p}_1\|$
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- Terminal condition clamps the two final positions...

## Example of Point-to-Point motion - Two linked masses



With generalized coordinates:

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- Initial condition imposes the distance  $\|\mathbf{p}_2 - \mathbf{p}_1\|$
- Dynamics impose the distance  $\|\mathbf{p}_2 - \mathbf{p}_1\|$  at final time
- Terminal condition clamps the two final positions...

If the **distance** and **mass 1** are fixed at final time, then **mass 2** is **free only on a 2-dimensional manifold**. But the position of **mass 2** at final time is imposed via **3 constraints** !! The problem is overconstrained...

## Point-to-point motion with Index-reduced DAEs

**OCP:**

$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label  $\mathbf{C}$  the consistency conditions. Note that  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  is preserved by  $\mathbf{f}$ .

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### Proposition if

$$\mathbf{C}(\mathbf{w}) = 0, \quad \forall \mathbf{w} \quad \text{s.t.} \quad \mathbf{g}(\mathbf{w}) = 0$$

then  $\nabla \mathbf{C} \in \text{span}\{\nabla \mathbf{g}\}$

*Proof:* for any  $\mathbf{d}$  such that  $\nabla \mathbf{g}^\top \mathbf{d} = 0$ , equality:

$$\nabla \mathbf{C}^\top \mathbf{d} = 0$$

holds.

## Point-to-Point motion with Index-reduced DAEs

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**Corollary:** matrix  $\begin{bmatrix} \nabla \mathbf{g} & \nabla \mathbf{T} \end{bmatrix}$  is rank-deficient if

$$\begin{aligned} \mathbf{g}(\mathbf{w}) = 0 & \Rightarrow \mathbf{C}(\mathbf{w}) = 0 \quad \text{and} \\ \mathbf{T}(\mathbf{w}) = 0 & \Rightarrow \mathbf{C}(\mathbf{w}) = 0 \end{aligned}$$

*Proof: observe that*

$$\nabla \mathbf{C} = \nabla \mathbf{g} \boldsymbol{\alpha} = \nabla \mathbf{T} \boldsymbol{\beta}$$

*then*

$$\begin{bmatrix} \nabla \mathbf{g} & \nabla \mathbf{T} \end{bmatrix} \begin{bmatrix} \boldsymbol{\alpha} \\ -\boldsymbol{\beta} \end{bmatrix} = 0$$

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$$\min_{\mathbf{w}} \Phi(\mathbf{w})$$

$$\text{s.t. } \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0$$

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## Point-to-point motion with Index-reduced DAEs

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$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f \end{aligned}$$

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- If  $\bar{\mathbf{x}}_0$  is consistent, i.e.  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  then  $\mathbf{C}(\mathbf{x}_N) = 0$  is enforced via satisfying the dynamics  $\mathbf{g}(\mathbf{w}) = 0$

## Point-to-point motion with Index-reduced DAEs

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f \end{aligned}$$

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# Point-to-point motion with Index-reduced DAEs

## OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f \end{aligned}$$

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Then  $\begin{bmatrix} \nabla \mathbf{g} & \nabla \mathbf{T} \end{bmatrix}$  is rank-deficient !!  
**The NLP fails LICQ**

## Point-to-point motion with Index-reduced DAEs - Projection Method

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label

$\mathbf{C} \in \mathbb{R}^m$  the consistency conditions.  
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$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{T}(\mathbf{w}) = \mathbf{x}_N - \bar{\mathbf{x}}_f = 0 \end{aligned}$$

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$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{T}(\mathbf{w}) = \mathbf{x}_N - \bar{\mathbf{x}}_f = 0 \end{aligned}$$

Let matrix  $Z \in \mathbb{R}^{n \times n-m}$  be a basis of the "left-hand" null-space of  $\nabla \mathbf{C}(\bar{\mathbf{x}}_f)$ , i.e.

$$Z^T \nabla \mathbf{C}(\bar{\mathbf{x}}_f) = 0$$

Modify the NLP according to...

Matrix  $\begin{bmatrix} \nabla \mathbf{g} & \nabla \mathbf{T} \end{bmatrix}$  is rank-deficient !!  
The NLP fails LICQ

# Point-to-point motion with Index-reduced DAEs - Projection Method

## OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0, \quad \mathbf{x}(t_f) = \bar{\mathbf{x}}_f \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label

$\mathbf{C} \in \mathbb{R}^m$  the consistency conditions.  
Note that  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  is preserved by  $\mathbf{f}$ .

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i.e.

$$\mathbf{Z}^\top \nabla \mathbf{C}(\bar{\mathbf{x}}_f) = 0$$

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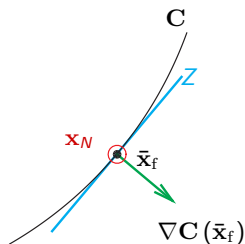
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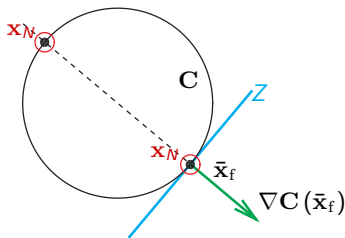
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Modify the NLP according to...





# Point-to-point motion with Index-reduced DAEs - Projection Method

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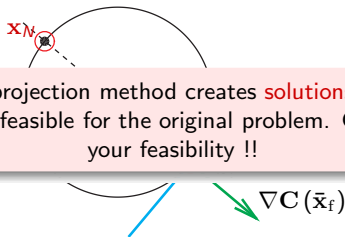
$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \\ & \mathbf{T}(\mathbf{w}) = \mathbf{Z}^\top (\mathbf{x}_N - \bar{\mathbf{x}}_f) = 0 \end{aligned}$$

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$$\mathbf{Z}^\top \nabla \mathbf{C}(\bar{\mathbf{x}}_f) = 0$$

Modify the NLP according to...

The projection method creates **solutions** that are infeasible for the original problem. Check your feasibility !!



# Outline

- 1 Formulating OCPs with DAEs
- 2 Direct Multiple-Shooting for DAE-constrained OCPs
- 3 Direct Collocation - Refresher
- 4 Direct Collocation for DAE
- 5 Point-to-point motion with Index-reduced DAEs
- 6 Handling drift in direct optimal control**

## Constraints drift - Reminder

**Index-1 DAE:**

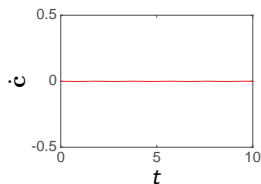
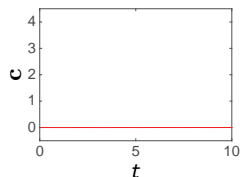
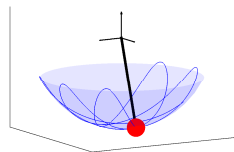
$$\begin{bmatrix} ml & \mathbf{p} \\ \mathbf{p}^\top & 0 \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{p}} \\ z \end{bmatrix} = \begin{bmatrix} \mathbf{u} - mg\mathbf{e}_3 \\ -\dot{\mathbf{p}}^\top \dot{\mathbf{p}} \end{bmatrix}$$

impose  $\ddot{\mathbf{c}} = \mathbf{0}$  at all time.

With the **consistency conditions:**

$$\mathbf{c} = \frac{1}{2} (\mathbf{p}^\top \mathbf{p} - L^2) = 0, \quad \dot{\mathbf{c}} = \mathbf{p}^\top \dot{\mathbf{p}} = 0$$

imposed at  $t_0$  result in  $\dot{\mathbf{c}} = \mathbf{0}$  and  $\mathbf{c} = \mathbf{0}$  holding at all time.



## Constraints drift - Reminder

**Index-1 DAE:**

$$\begin{bmatrix} ml & \mathbf{p} \\ \mathbf{p}^\top & 0 \end{bmatrix} \begin{bmatrix} \ddot{\mathbf{p}} \\ z \end{bmatrix} = \begin{bmatrix} \mathbf{u} - m\mathbf{g}e_3 \\ -\dot{\mathbf{p}}^\top \dot{\mathbf{p}} \end{bmatrix}$$

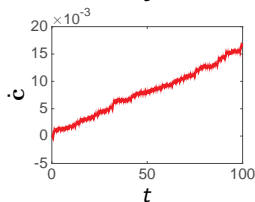
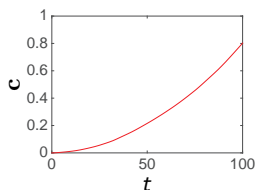
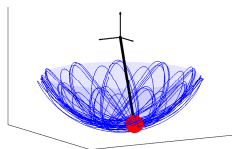
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However, consistency  $\mathbf{c} = 0$  and  $\dot{\mathbf{c}} = 0$  are satisfied at all time only with no numerical error in the integration.



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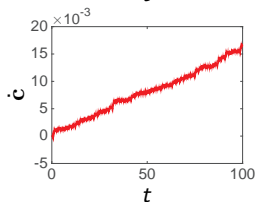
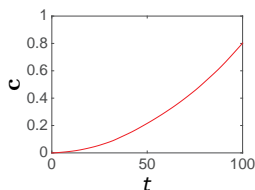
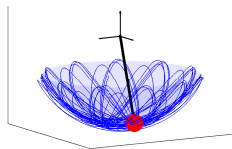
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imposed at  $t_0$  result in  $\dot{\mathbf{c}} = 0$  and  $\mathbf{c} = 0$  holding at all time.

However, consistency  $\mathbf{c} = 0$  and  $\dot{\mathbf{c}} = 0$  are satisfied at all time only with no numerical error in the integration. Always check your consistency at the solution of your OCP when you work with index-reduced DAEs !!



## How to handle drift (if needed) ? E.g. multiple-shooting

### OCP:

$$\min \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot))$$

$$\text{s.t. } \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0$$

$$\mathbf{x}(t_0) = \bar{\mathbf{x}}_0$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label

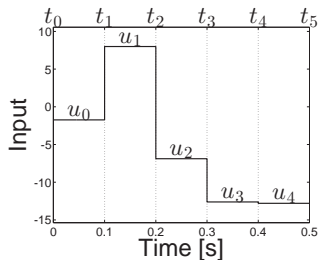
$\mathbf{C}$  the consistency conditions. Note that  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  is preserved by  $\mathbf{f}$ .

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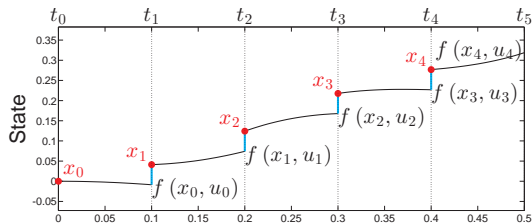
$f(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label  $\mathbf{C}$  the consistency conditions. Note that  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  is preserved by  $f$ .



### NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\min_{\mathbf{w}} \quad \Phi(\mathbf{w})$$

$$\text{s.t.} \quad \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ f(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ f(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0$$



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We would like to **impose**:

$$\begin{aligned} \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) - \mathbf{x}_{k+1} &= 0 \\ \mathbf{C}(\mathbf{x}_{k+1}) &= 0 \end{aligned}$$

at every shooting node  $k$ , so as to control the drift. However, the problem would be over-constrained  $\Rightarrow$  **LICQ deficiency** !!

**NLP** with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

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**Why LICQ deficiency ??** Consider one interval:

$$\mathbf{C}(\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)) = 0, \quad \forall \mathbf{u}_k$$

holds (mathematically)

## How to handle drift (if needed) ? E.g. multiple-shooting

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

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**Why LICQ deficiency ??** Consider one interval:

$$\mathbf{C}(\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)) = 0, \quad \forall \mathbf{u}_k$$

holds (mathematically), such that:

$$\nabla_{\mathbf{u}_k} \mathbf{f}(\mathbf{x}_k, \mathbf{u}_k) \nabla \mathbf{C}(\mathbf{x}_{k+1}) = 0$$

holds at the solution.

## How to handle drift (if needed) ? E.g. multiple-shooting

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

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at every shooting node  $k$ , so as to control the drift. However, the problem would be over-constrained  $\Rightarrow$  **LICQ deficiency** !!

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \end{aligned}$$

Then :

$$\nabla_{\mathbf{x}_{k+1}, \mathbf{u}_k} \begin{bmatrix} \mathbf{f}_k - \mathbf{x}_{k+1} \\ \mathbf{C}(\mathbf{x}_{k+1}) \end{bmatrix} = \begin{bmatrix} -I & \nabla \mathbf{C} \\ \nabla_{\mathbf{u}_k} \mathbf{f}_k & 0 \end{bmatrix}$$

Result in:

$$\begin{bmatrix} -I & \nabla \mathbf{C} \\ \nabla_{\mathbf{u}_k} \mathbf{f}_k & 0 \end{bmatrix} \begin{bmatrix} \nabla \mathbf{C} \\ I \end{bmatrix} = 0$$

i.e. LICQ fails !!

## How to handle drift (if needed) ? E.g. multiple-shooting

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label  $\mathbf{C}$  the consistency conditions. Note that  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  is preserved by  $\mathbf{f}$ .

**Idea:** project the continuity conditions in the null space of the consistency conditions, i.e.:

$$\begin{aligned} \mathbf{Z}_k^\top (\mathbf{f}(\mathbf{x}_{k-1}, \mathbf{u}_{k-1}) - \mathbf{x}_k) &= 0 \\ \mathbf{C}(\mathbf{x}_k) &= 0 \end{aligned}$$

where  $\mathbf{Z}_k$  is a basis of the "left-hand" null-space of  $\nabla \mathbf{C}(\mathbf{x}_k)$ :

$$\mathbf{Z}_k^\top \nabla \mathbf{C}(\mathbf{x}_k) = 0$$

NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \mathbf{g}(\mathbf{w}) = \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ \mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1 \\ \dots \\ \mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N \end{bmatrix} = 0 \end{aligned}$$

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$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ Z_1^\top (\mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1) \\ \mathbf{C}(\mathbf{x}_1) \\ \dots \\ Z_{N-1}^\top (\mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N) \\ \mathbf{C}(\mathbf{x}_{N-1}) \end{bmatrix} = 0 \end{aligned}$$

## How to handle drift (if needed) ? E.g. multiple-shooting

### OCP:

$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

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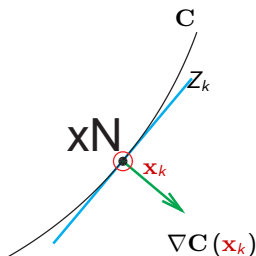
$$\begin{aligned} Z_k^\top (\mathbf{f}(\mathbf{x}_{k-1}, \mathbf{u}_{k-1}) - \mathbf{x}_k) &= 0 \\ \mathbf{C}(\mathbf{x}_k) &= 0 \end{aligned}$$

where  $Z_k$  is a basis of the "left-hand" null-space of  $\nabla \mathbf{C}(\mathbf{x}_k)$ :

$$Z_k^\top \nabla \mathbf{C}(\mathbf{x}_k) = 0$$

### NLP with $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ Z_1^\top (\mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1) \\ \mathbf{C}(\mathbf{x}_1) \\ \dots \\ Z_{N-1}^\top (\mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N) \\ \mathbf{C}(\mathbf{x}_{N-1}) \end{bmatrix} = 0 \end{aligned}$$





## How to handle drift (if needed) ? E.g. multiple-shooting

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$$\begin{aligned} \min \quad & \Phi(\mathbf{x}(\cdot), \mathbf{u}(\cdot)) \\ \text{s.t.} \quad & \mathbf{F}(\dot{\mathbf{x}}(t), \mathbf{z}(t), \mathbf{x}(t), \mathbf{u}(t)) = 0 \\ & \mathbf{x}(t_0) = \bar{\mathbf{x}}_0 \end{aligned}$$

$\mathbf{f}(\mathbf{x}_k, \mathbf{u}_k)$  integrates the dynamics  $\mathbf{F}$  over the time interval  $[t_k, t_{k+1}]$ . Label  $\mathbf{C}$  the consistency conditions. Note that  $\mathbf{C}(\bar{\mathbf{x}}_0) = 0$  is preserved by  $\mathbf{f}$ .

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NLP with  $\mathbf{w} = \{\mathbf{x}_0, \mathbf{u}_0, \dots, \mathbf{x}_{N-1}, \mathbf{u}_{N-1}, \mathbf{x}_N\}$

$$\begin{aligned} \min_{\mathbf{w}} \quad & \Phi(\mathbf{w}) \\ \text{s.t.} \quad & \begin{bmatrix} \bar{\mathbf{x}}_0 - \mathbf{x}_0 \\ Z_1^\top (\mathbf{f}(\mathbf{x}_0, \mathbf{u}_0) - \mathbf{x}_1) \\ \mathbf{C}(\mathbf{x}_1) \\ \dots \\ Z_{N-1}^\top (\mathbf{f}(\mathbf{x}_{N-1}, \mathbf{u}_{N-1}) - \mathbf{x}_N) \\ \mathbf{C}(\mathbf{x}_{N-1}) \end{bmatrix} = 0 \end{aligned}$$

Observe that  $Z_k = Z_k(\mathbf{x}_k)$  !! Can be difficult to deploy if the  $Z_k$  cannot be computed explicitly. Then they have to be introduced as decision variables in the NLP, and computed implicitly. That yields a very large and often tricky NLP (we will get back to this soon !)